Open University of the Netherlands
Centre for Learning Sciences and Technologies

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Kick off meeting December 14th Seville
The Open University of the Netherlands

1. Distance education (any time, any place, own pace)

2. Research & Innovation (learning sciences & technology-enhanced learning)

3. Teacher training & professional development
Facts & Figures

• Founded in 1984, one of 14 Dutch universities  
  – 6 bachelor & 13 master programmes  
  – ± 20 000 students

• Adult education, lifelong learning  
  – 10% <25, 33% between 26-35, 33% between 35-45, 24% >45  
  – 60% employed; 50-50 M/F  
  – Two enrolment conditions: EU nationality & 18+

• 700 FTE  
  – study centers in the Netherlands (12), Flanders (6), and Dutch Antilles (1)  
  – main office in Heerlen
• Research & development  
• Around 30-40% external funding
CELSTEC programmes

- Learning and Cognition programme
- Learning Networks programme
- Serious Gaming programme
- Mobile Learning programme

PhD Programme
Master of Science
Learning & Cognition Programme

Themes:

• Creating flexible environments for acquiring complex cognitive skills

• Solving complex information problems

• Development of domain-specific expertise
Learning Networks Programme

- Non-formal professional development
- Networked learning
- Social media
Serious Games Programme

Simulations and games:

• Game design & evaluation (EMERGO)
• Sensors, Language Technologies
Mobile Learning Programme

- Ubiquitous & cross media access
- Contextualisation & personalisation
Master Programme

- MSc Learning Sciences
- 150 students