### Web 2.0 is based on (and not only, versus 1.0): (O’Reilly, 2005)

1. **Services** instead of applications
2. **Narrow niches** instead of large customers
3. **Data** instead of software
4. **Added value of users** instead of a company view
5. **Perpetual development** instead of software releases
6. **Cooperation networks of development** instead of closed teams
7. **Multi-platform-device software** instead of a single one
8. **A few rights reserved** instead of a full copyright

### Somehow, IMS LD could be aware of:

- **Networks** (Learning, Development, Users...) = 2, 3, 4, 6, 8
- **Services** (Repositories of UoLs, Templates, Open Source releases, X-conferences...) = 1, 4, 5, 6, 7

-These Services are supported in turn by the Networks

### What is needed:
- Wider and deeper **networks** focused on IMS LD for different CoPs
- Second generation of **tools** focused on personalization, simplicity, consistency, interoperability, L&F
- Real practise with **real users**
- **Sinergies** with other networks