Integration Levels

network for lifelong competence development

competence development programmes

learning activities & units of learning

knowledge resources

community of knowledge resource users

community of learning activity users

community of programme users

community of network users

TEN Competence

Building The European Network for Lifelong Competence Development
Some integrating perspectives ...
Mobile and Ubiquitous Support for LN …

- **Mobile media injection and delivery**: adding contextualised resources to the learning network and finding the appropriate knowledge resources or learning activities for a specific learning situation
  
  *ContextBlogger combines social software components, knowledge resource injection and sharing, and combination of places and competences*

- **Ubiquitous notifications for learning support**: this part will focus on fostering awareness with the possibilities of nomadic learning support for continuous learning activities
  
  *ContextCaster combines auditory notification and podcasting in context as also annotation sharing*
ContextBlogg: Campus Memories

• Tagging and Location Sensors
  – Semacode, Barcode, RFID
  – WLAN Ekahau, GPS
• Blogging Systems and APIs
• Goal: enable mobile content injection and delivery
Game Design Patterns for LN …

• How to apply game design patterns for community building in learning networks
  Alarms, Immediate Feedback, Goal Management, Flexible Quest Sequencing, High Score Lists, Third Person Views, Shared Penalties

• Motivational aspects and policies are important for every level of integration. Resource Sharing Metatagging, Task Sequencing, Competence Profile Management

Sloodle
Second Life Object-Oriented Distributed Learning Environment
Touch, walk through and fly around learning exercises mirrored on the Internet and the Metaverse. Blocks in Moodle become 3D objects in Second Life. Chat logs, objects and Second Life snapshots become contributions to the Moodle classroom. Two developer communities come together to create entirely new teaching tools that motivate while offering hands-on exploration. Join us!

>> Click here to learn how to get involved! <<